Estimating Information Amount under Interval Uncertainty: Algorithmic Solvability and Computational Complexity

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Abstract

In most real-life situations, we have uncertainty: we do not know the exact state of the world, there are several \(n\) different states which are consistent with our knowledge. In such situations, it is desirable to gauge how much information we need to gain to determine the actual state of the world. A natural measure of this amount of information is the average number of “yes”-“no” questions that we need to ask to find the exact state. When we know the probabilities \(p_1, \ldots, p_n\) of different states, then, as Shannon has shown, this number of questions can be determined as \(S = -\sum_{i=1}^{n} p_i \cdot \log_2(p_i)\).

In many real-life situations, we only have partial information about the probabilities; for example, we may only know intervals \(p_i = [\underline{p}_i, \overline{p}_i]\) of possible values of \(p_i\). For different values \(p_i \in \underline{p}_i, \overline{p}_i\), we get different values \(S\). So, to gauge the corresponding uncertainty, we must find the range \(\underline{S} \leq S \leq \overline{S}\) of possible values of \(S\). In this paper, we show that the problem of computing \(S\) is, in general, NP-hard, and we provide algorithms that efficiently compute \(S\) in many practically important situations.

Keywords: Entropy, Interval Uncertainty, Computational Complexity

1 Formulation of the Problem

In most practical situations, our knowledge is incomplete: there are several \(n\) different states which are consistent with our knowledge. How can we gauge this uncertainty? A natural measure of uncertainty is the average number of binary (“yes”-“no”) questions that we need to ask to find the exact state. This idea is behind Shannon’s information theory: according to this theory, when we know the probabilities \(p_1, \ldots, p_n\) of different states (for which \(\sum p_i = 1\)), then this average number of questions is equal to \(S = -\sum_{i=1}^{n} p_i \cdot \log_2(p_i)\). In information theory, this average number of question is called the amount of information.

In practice, we rarely know the exact values of the probabilities \(p_i\); these probabilities come from experiments and are, therefore, only known with uncertainty. Usually, from the experiments, we can find confidence intervals \(p_i = [\underline{p}_i, \overline{p}_i]\), i.e., intervals which contain the (unknown) values \(p_i\). Since \(p_i \geq 0\) and \(\sum p_i = 1\), we must have \(\underline{p}_i \geq 0\) and \(\sum \underline{p}_i \leq 1 \leq \sum \overline{p}_i\). How can we estimate the amount of information under such interval uncertainty?

For different values \(p_i \in \underline{p}_i, \overline{p}_i\), we get, in general, different values of the amount of information \(S\). Since \(S\) is a continuous function, the set of possible values of \(S\) is an interval. So, to
gauge the corresponding uncertainty, we must find the range $S = [\underline{S}, \overline{S}]$ of possible values of $S$.

Thus, we arrive at the following computational problem: given $n$ intervals $p_i = [\underline{p}_i, \overline{p}_i]$, find the range

$$S = [\underline{S}, \overline{S}] = \left\{-\sum_{i=1}^n p_i \cdot \log_2(p_i) \mid p_i \in p_i \& \sum_{i=1}^n p_i = 1\right\}.$$ 

In this paper, we show that the problem of computing $S$ is, in general, NP-hard, and we provide algorithms that efficiently compute $S$ in many practically important situations.

2 Effective Algorithm for Computing $S$

In this section, we will describe an algorithm that computes the upper endpoint $\overline{S}$ of the information interval $S$ in time $O(n \cdot \log(n))$.

**Analysis of the problem.** Let $(p_1, \ldots, p_n)$ be the values of probabilities at which the entropy $S$ attains its maximum. The fact that $S$ attains its maximum means that if we change the values $p_i$, then the corresponding change $\Delta S$ in $S$ is non-positive: $\Delta S \leq 0$. We will use this condition for different changes in $p_i$.

For each value of $p_i$, we have three possibilities:

- this value can be strictly inside the corresponding interval $[\underline{p}_i, \overline{p}_i]$;
- this value can be at the left end of this interval, i.e., $p_i = \underline{p}_i$; and
- this value can be at the right end of this interval, i.e., $p_i = \overline{p}_i$.

Let us consider these possibilities one by one.

Let us first consider the values $p_j$ which are strictly inside the corresponding intervals. If for some $j$ and $k$, the corresponding probabilities are strictly inside the corresponding intervals, i.e., if we have $p_j \in (\underline{p}_j, \overline{p}_j)$ and $p_k \in (\underline{p}_k, \overline{p}_k)$, then for a sufficiently small real number $\Delta$, we can replace $p_j$ with $p_j + \Delta$ and $p_k$ with $p_k - \Delta$ and still get a sequence of probabilities for which $p_i \in [\underline{p}_i, \overline{p}_i]$ for all $i$ and $\sum p_i = 1$. For small $\Delta$, the corresponding change $\Delta S$ in entropy is equal to

$$\left(\frac{\partial S}{\partial x_j} - \frac{\partial S}{\partial x_j}\right) \cdot \Delta + o(\Delta) =$$

$$(\log_2(p_j) + \log_2(p_k)) \cdot \Delta + o(\Delta).$$

Since $\Delta$ can be positive or negative, the only way to have $\Delta S \leq 0$ for all small $\Delta$ is to make sure that the coefficient at $\Delta$ is equal to 0, i.e., that $-\log_2(p_j) + \log_2(p_k) = 0$. This implies that $p_j = p_k$ – i.e., that all the values $p_j$ which are inside the corresponding intervals coincide. Let us denote this common value of $p_j$ by $p$.

Let us now consider the situation when $p_j$ is at the left end of the corresponding interval, i.e., when $p_j = \underline{p}_j$. If for some other $k$, the corresponding value $p_k$ is at the right end or strictly inside the corresponding interval, then $p_k > \overline{p}_k$. In this case, we can only make a similar change $p_j \rightarrow p_j + \Delta$ and $p_k \rightarrow p_k - \Delta$ when $\Delta > 0$. Then, the requirement that $\Delta S \leq 0$ means that the coefficient at $\Delta$ should be non-positive, i.e., that $-\log_2(p_j) + \log_2(p_k) \leq 0$. Thus, we conclude that $p_k \leq p_j$. In particular, for the case when $p_k$ is inside the corresponding interval – and is, thus, equal to $p$ – we conclude that $p \leq p_j$.

Similarly, if $p_j$ is at the right end of the corresponding interval, i.e., if $p_j = \overline{p}_j$, then, for every $k$ for which $p_k > \underline{p}_k$, we conclude that $p_k \geq p_j$. In particular, we can conclude that $p_j \leq p$.

Let us now consider the case when there are some values $p_i$ strictly inside the corresponding interval, so there is a value $p$. Let us show that is we know where $p$ is located in comparison with all the endpoints $[\underline{p}_i, \overline{p}_i]$, then we can uniquely determine all the values $p_i$.

Indeed, if the entire interval $[\underline{p}_i, \overline{p}_i]$ is located to the left of $p$, i.e., if $\underline{p}_i < p$, then:

- the minimum cannot be attained strictly inside the interval – because it would
have been attained at the point $p_i = p$, and we are considering the case when the entire interval $[\bar{p}, \overline{p}]$ is located to the left of $p$;

- similarly, the minimum cannot be attained for $p_i = \overline{p}$, because then, as we have proven, we should have $p \leq p_i$, and the entire interval $[\bar{p}, \overline{p}]$ is located to the left of $p$.

Thus, in this case, the only remaining possibility is $p_i = \bar{p}$.

Similarly, if the entire interval $[\bar{p}, \overline{p}]$ is located to the right of $p$, i.e., if $p < \bar{p}$, then $p_i = \bar{p}$.

If $\bar{p} < p < \overline{p}$, then, similarly, we cannot have $p_i = \bar{p}$ and $p_i = \overline{p}$, so we must have $p_i$ inside and hence, $p_i = p$.

To exploit this conclusion, let us formalize how we can describe the location of $p$ in relation to $2n$ endpoints. If we sort these endpoints $\bar{p}_i$ and $\overline{p}_i$ into a sequence $p(1) \leq p(2) \leq \ldots \leq p(2n)$, then we divide the entire real line into $2n + 1$ “zones” $[p(k), p(k+1)]$, where we denoted $p(0) \overset{\text{def}}{=} 0$ and $p(2n+1) \overset{\text{def}}{=} 1$.

Let us pick a zone $[p(k), p(k+1)]$, and show how we can find the possibly optimal values $p_i$ (and the corresponding value of the entropy) under the assumption that the (unknown) value $p$ belongs to the this zone.

If $\overline{p}_i < p$, then we must have $\bar{p}_i \leq p(k)$ — otherwise, if $\overline{p}_i > p(k)$, then, since $p(k)$ describe all the endpoints, we would have $\overline{p}_i \geq p(k+1)$ and hence $\overline{p}_i > p$. Thus, in the optimal arrangement of probabilities, we have $p_i = \overline{p}_i$.

Similarly, if $\overline{p}_i > p$, then we have $p_i = \bar{p}_i$. For all other $i$, we have $p_i = p$. This value $p$ can be computed based on the fact that $\sum p_i = 1$.

For each of $2n + 1$ zones, we need to analyze $n$ values $p_i$; thus, for each of the zones, we need $O(n)$ computation steps. Overall, we get a quadratic algorithm for computing $\mathcal{S}$.

Before we describe this algorithm, we should mention that the above description only works when we actually have an index $i$ for which $p_i$ is strictly inside the corresponding interval. If no such index exists, then we can still conclude that every value $p_j = \bar{p}_j$ is smaller than or equal than every value $p_k = \overline{p}_k$. Thus, there exists a value $p$ that is greater than or equal than all $j$ for which $p_j = \bar{p}_j$ and less than or equal than all $k$ for which $p_k = \overline{p}_k$.

By using this $p$, we arrive at the same conclusion about the values $p_i$.

Thus, in general, we arrive at the following algorithm (first described in [8]).

**Quadratic-time algorithm for computing $\mathcal{S}$**.

- First, we sort $2n$ endpoints of $n$ intervals $\bar{p}_i$ into an increasing sequence $p(0) = 0 < p(1) < p(2) < \ldots < p(m) < p(m+1) = 1$.

  (If all the endpoints are different, then $m = 2n$, but since some endpoints may coincide, we may have $m < 2n$; in general, $m \leq 2n$.)

- Second, for every $k$ from $0$ to $m - 1$, we compute the following three values:

  $$
  M_k = - \sum_{i: \overline{p}_i \leq p(k)} \bar{p}_i \cdot \log_2(\bar{p}_i) - \sum_{j: \bar{p}_j \geq p(k+1)} p_j \cdot \log_2(p_j);
  $$

  $$
  P_k = \sum_{i: \overline{p}_i \leq p(k)} \bar{p}_i + \sum_{j: \bar{p}_j \geq p(k+1)} p_j;
  $$

  $$
  n_k = \# \{i : \overline{p}_i \leq p(k) \lor \bar{p}_j \geq p(k+1)\}.
  $$

- If $n_k = n$, we take $S_k = M_k$.

- If $n_k < n$, then we compute $p = \frac{1 - P_k}{n - n_k}$.

  - If $p \in [p(k), p(k+1)]$, then we compute

    $$
    S_k = M_k - (n - n_k) \cdot p \cdot \log_2(p).
    $$

  - Otherwise, we ignore this $k$.

- Finally, we find the largest of these values $S_k$ as the desired bound $\mathcal{S}$. 
How to reduce the computation time of this computation to \(O(n \cdot \log(n))\). Let us show that the computation time for this algorithm can be reduced to \(O(n \cdot \log_2(n))\). Indeed, sorting requires \(O(n \cdot \log_2(n))\) steps; see, e.g., [4]. Once we have a sorted list, we can find, for each of the \(2n\) endpoints \(p_i\) and \(\overline{p}_i\), where they are in this sorting. We can thus, for each of the values \(p_{(j)}\), mark which endpoints coincide with this value.

The initial computation of the values \(M_0, P_0,\) and \(n_0\) requires \(O(n)\) steps. Once we go from \(M_k\) to \(M_{k+1}\) (or from \(P_k\) to \(P_{k+1}\)), we only need to update the values corresponding to the endpoints of this zone. Overall, for all the updates, we thus need as much time as there are updated values \(p_i\) overall.

Each endpoint in this arrangement changes only once, so overall, we need a linear number of steps (2\(n\)) to update all the values \(M_k\), all the values \(P_k\), and all the values \(n_k\). Thus, overall, we need time \(O(n \cdot \log_2(n)) + O(n) + O(n) = O(n \cdot \log_2(n))\).

Let us describe this new algorithm in precise terms.

**New algorithm for computing \(S\).**

- First, we sort \(2n\) endpoints \(p_i\) and \(\overline{p}_i\) into a sequence \(0 = p_{(0)} < p_{(1)} < p_{(2)} < \ldots < p_{(m)} < p_{(m+1)} = 1\). In the process of this sorting, for each \(k\) from 1 to \(m\), we form the sets \(A_k^- = \{i : p_i = p_{(k)}\}\) and \(A_k^+ = \{i : \overline{p}_i = p_{(k)}\}\).
- Then, for each \(k\) from 0 to \(m\), we compute the values \(M_k, P_k,\) and \(n_k\) as follows.
  - We start with
    \[
    M_0 = -\sum_{i=1}^{n} p_i \cdot \log_2(p_i),
    \]
    \[
    P_0 = \sum_{i=1}^{n} \overline{p}_i,\text{ and } n_0 = n.
    \]
  - Once we know \(M_k, P_k,\) and \(n_k\), we compute the next values of these quantities as follows:
    \[
    M_{k+1} = M_k + \sum_{j \in A_{k+1}^-} p_j \cdot \log_2(p_j) - \sum_{j \in A_{k+1}^+} \overline{p}_j \cdot \log_2(\overline{p}_j);
    \]
    \[
    P_{k+1} = P_k - \sum_{j \in A_{k+1}^-} p_j + \sum_{j \in A_{k+1}^+} \overline{p}_j;
    \]
    \[
    n_{k+1} = n_k - \#(A_{k+1}^-) + \#(A_{k+1}^+).
    \]

  - If \(n_k = n\), we take \(S_k = M_k\).
  - If \(n_k < n\), then we compute \(p = \frac{1 - P_k}{n - n_k}\).
    - If \(p \in [p_{(k)}, p_{(k+1)}]\), then we compute
      \[
      S_k = M_k - (n - n_k) \cdot p \cdot \log_2(p).
      \]
    - Otherwise, we ignore this \(k\).
- Finally, we find the largest of these values \(S_k\) as the desired bound \(\mathcal{S}\).

3 Computing \(\mathcal{S}\) Is, in general, NP-Hard

Several algorithms for computing \(\mathcal{S}\) are known; see, e.g., [1, 2, 3]. In the worst case, these algorithms require time that grows exponentially with \(n\). In this section, we will show that computing \(\mathcal{S}\) in general case is, indeed, NP-hard.

**Proof of NP-hardness.** By definition, a problem is called NP-hard if every problem from the class NP can be reduced to it; see, e.g., [10]. To prove that a problem \(\mathcal{P}\) is NP-hard, it is sufficient to reduce one of the known NP-hard problems \(\mathcal{P}_0\) to \(\mathcal{P}\). The reason for this is as follows: since \(\mathcal{P}_0\) is known to be NP-hard, it means that every problem from the class NP can be reduced to \(\mathcal{P}_0\), and since \(\mathcal{P}_0\) can be reduced to \(\mathcal{P}\), thus, we can deduce that every problem from the class NP can be reduced to \(\mathcal{P}\).

1°. For our proof, we will select the following subset problem as the known NP-hard problem \(\mathcal{P}_0\): given \(n\) positive integers \(s_1, \ldots, s_n\), check whether there exist signs \(\eta_i \in \{-1, +1\}\) for which the signed sum \(\sum_{i=1}^{n} \eta_i \cdot s_i\) equals to 0.
We will eventually prove that this problem can be reduced to the problem of computing $S$; this computational problem will be denoted by $\mathcal{P}$. However, directly proving that $\mathcal{P}_0$ can be reduced to $\mathcal{P}$ seems to be difficult. Therefore, we introduce the following auxiliary problem, denoted as $\mathcal{P}_1$: given a real number $a > 0$ and $n$ intervals $q_1 = [q_1^1, q_1^2], q_2 = [q_2^1, q_2^2], \ldots, q_n = [q_n^1, q_n^2]$, where $\sum_{i=1}^{n} q_i \leq a \leq \sum_{i=1}^{n} \bar{q}_i$ and $0 \leq q_i$ for all $i$, find the lower endpoint $L_i$ of the range

$$ L_i = [L_i, \bar{L}_i] = \left\{ -\sum_{i=1}^{n} q_i \cdot \log_2(q_i) \mid q_i \in q_i, \sum_{i=1}^{n} q_i = a \right\} $$

Comment. Similarly to our problem $\mathcal{P}$, the new problem $\mathcal{P}_1$ is also about minimizing entropy $S$: the only difference is that instead of the restriction $\sum_{i=1}^{n} p_i = 1$, we have a new restriction $\sum_{i=1}^{n} q_i = a$.

2°. To reduce $\mathcal{P}_0$ to $\mathcal{P}_1$ means that for every instance $(s_1, \ldots, s_n)$ of the problem $\mathcal{P}_0$, we can find a corresponding instance of the problem $\mathcal{P}_1$ from whose solution, we can easily check whether the desired signs $\eta_i$ in $\mathcal{P}_0$ exist.

In order to select an appropriate instance, let us first analyze the function $-q \cdot \log_2(q)$. This function is equal to 0 for $q = 0$ and for $q = 1$. It attains its maximum when

$$ \frac{\partial}{\partial q} (-q \cdot \log_2(q)) = -\log_2(e) \cdot (1 + \ln(q)) = 0, $$

i.e., when $q = \frac{1}{e}$. The corresponding maximum is equal to $-\frac{1}{e} \cdot \log_2\left(\frac{1}{e}\right) = \log_2(e)$. One can easily check that the function $-q \cdot \log_2(q)$ is convex; therefore, for every real number $r$ between 0 and the maximum – i.e., for which $0 < r < \frac{\log_2(e)}{e}$, there exist exactly two different values $q$ for which $-q \cdot \log_2(q) = r$. Let us denote the smaller of these two values by $q^-(r)$, and the larger one by $q^+(r)$. We can check that $0 < q^-(r) < q^+(r) < 1$ and $0 < q^+(r) - q^-(r) < 1$. As $r$ grows from 0 to its largest value, the difference $q^+(r) - q^-(r)$ decreases from 1 to 0.

Now, for each instance $(s_1, \ldots, s_n)$ of the problem $\mathcal{P}_0$, we select the corresponding instance of the problem $\mathcal{P}_1$, i.e., the intervals $[q_i, \bar{q}_i]$ and the real number $a$, as follows:

- First, we select a positive real number $z$ for which $z \cdot \max(s_i) < 1$.
- Next, for each $i$ from 1 to $n$, we find $r_i$ for which $q^+(r_i) - q^-(r_i) = z \cdot s_i$, and take $q_i = q^-(r_i)$ and $\bar{q}_i = q^+(r_i)$.
- Finally, we select $a = \sum_{i=1}^{n} q_i + \bar{q}_i$.

It is easy to check that for thus selected values, $q_i \geq 0$ and $\sum_{i=1}^{n} q_i \leq a \leq \sum_{i=1}^{n} \bar{q}_i$.

Let $L_0 \triangleq -\sum_{i=1}^{n} q_i \cdot \log_2(q_i)$. We will show that $L = L_0$ if and only if there exist signs $\eta_i$ for which $\sum_{i=1}^{n} \eta_i \cdot s_i = 0$.

3°. Let us first prove that $L \geq L_0$.

Indeed, due to our choice of $q_i$ and $\bar{q}_i$, the function $-q \cdot \log_2(q)$ attains the same value at the two endpoints of the interval $[q_i, \bar{q}_i]$ and is larger everywhere inside this interval. Thus, for every $i$ and for every $q_i \in [q_i, \bar{q}_i]$, we have $-q_i \cdot \log_2(q_i) \geq -q_i \cdot \log_2(q_i)$. By adding these inequalities, we conclude that

$$ L = -\sum_{i=1}^{n} q_i \cdot \log_2(q_i) \geq -\sum_{i=1}^{n} -q_i \cdot \log_2(q_i) = L_0. $$

Since all the values of $L$ are larger than or equal to $L_0$, the smallest possible value $L$ of the function $L$ also satisfies the inequality $L = L_0$.

4°. Let us first prove that if the desired signs $\eta_i$ exist, then $L = L_0$.

Indeed, in this case, we can select $q_i = q_i$ when $\eta_i = 1$ and $q_i = \bar{q}_i$ when $\eta_i = 1$. Both cases
can be described by a single formula
\[ q_i = \frac{q_i + \bar{q}_i}{2} + \frac{\eta_i \cdot \log_2(q_i) - \eta_i \cdot \log_2(\bar{q}_i)}{2} = \frac{q_i + \bar{q}_i}{2} + \frac{\eta_i \cdot z \cdot s_i}{2}. \]

Since \(-q_i \cdot \log_2(q_i) = -q_i \cdot \log_2(\bar{q}_i)\), for this choice of \(q_i\), we have
\[ L = -n \sum_{i=1}^{n} q_i \cdot \log_2(q_i) = -n \sum_{i=1}^{n} \left( \frac{q_i + \bar{q}_i}{2} + \frac{\eta_i \cdot z \cdot s_i}{2} \right) = 0. \]

In this case,
\[ \sum_{i=1}^{n} q_i = \sum_{i=1}^{n} \left( \frac{q_i + \bar{q}_i}{2} + \frac{\eta_i \cdot z \cdot s_i}{2} \right) = \sum_{i=1}^{n} \frac{q_i + \bar{q}_i}{2} + \frac{z}{2} \sum_{i=1}^{n} \eta_i \cdot s_i = n \frac{q_i + \bar{q}_i}{2} = a. \]

Since for this choice of \(q_i\), we have \(L = L_0\), we can thus conclude that the smallest possible value \(L\) of \(L\) cannot exceed \(L_0\): \(L \leq L_0\).

We have already proven that \(L \geq L_0\), so we can conclude that \(L = L_0\).

\(5^\circ\). Now let us prove that if \(L = L_0\), then the desired signs \(\eta_i\) exists.

Let \(q_1, \ldots, q_n\) be the values that minimize \(L\), i.e., for which \(L = L_0\). From the equality \(L = L_0\), we will conclude that for every \(i\), we have either \(q_i = \bar{q}_i\) or \(q_i = q_i\). This can be proven by reduction to a contradiction: if for some \(j\), we have \(q_j \neq \bar{q}_j\) and \(q_i \neq q_i\), then we will get \(-q_j \cdot \log_2(q_j) > -q_j \cdot \log_2(\bar{q}_j)\). For every other \(i\), we have \(-q_i \cdot \log_2(q_i) \geq -q_i \cdot \log_2(\bar{q}_i) = -\bar{q}_i \cdot \log_2(\bar{q}_i)\). By adding all these inequalities, we can conclude that
\[ L = L_0 = -n \sum_{i=1}^{n} q_i \cdot \log_2(q_i) \geq -n \sum_{i=1}^{n} \bar{q}_i \cdot \log_2(\bar{q}_i) = L_0, \]
which contradicts to our assumption that \(L = L_0\). This contradiction shows that indeed, for every \(i\), we have either \(q_i = \bar{q}_i\) or \(q_i = q_i\).

Let us set \(\eta_i = -1\) when \(q_i = \bar{q}_i\) and \(\eta_i = 1\) when \(q_i = q_i\). Then,
\[ q_i = \frac{q_i + \bar{q}_i}{2} + \frac{\eta_i \cdot z \cdot s_i}{2}. \]

From the condition \(\sum q_i = a\), we now conclude that
\[ a = \sum_{i=1}^{n} q_i = \sum_{i=1}^{n} \bar{q}_i + \frac{\eta_i \cdot z \cdot s_i}{2} = a + \frac{z}{n} \sum_{i=1}^{n} \eta_i \cdot s_i, \]
hence \(\sum_{i=1}^{n} \eta_i \cdot s_i = 0\).

Therefore, we have proven that the subset problem \(P_0\) can be reduced to the auxiliary problem \(P_1\). Thus, the auxiliary problem \(P_1\) is also NP-hard.

\(6^\circ\). To complete the proof, we need to show that the auxiliary problem \(P_1\) can be reduced to our \(P\). In other words, for every instance of the auxiliary problem \(P_1\), we can find the corresponding instance of the original problem \(P\), from whose solution we can easily find the solution to the instance of \(P_1\).

Indeed, let us consider an instance of the auxiliary \(P_1\), i.e., the intervals \([\bar{q}_i, q_i]\) and the real number \(a\) for which \(q_i > 0\) and \(\sum_{i=1}^{n} q_i \leq a \leq \sum_{i=1}^{n} \bar{q}_i\). As the corresponding instance of the original problem, we will take \(p_i = \frac{q_i}{a}\) and \(\bar{p}_i = \frac{\bar{q}_i}{a}\).

Possible values \(p_i \in [p_i, \bar{p}_i]\) and \(q_i \in [q_i, \bar{q}_i]\) can be obtained from each other by, correspondingly, multiplying or dividing by \(a\). For each set \(q_i = p_i \cdot a\), we have
\[ L = -n \sum_{i=1}^{n} q_i \cdot \log_2(q_i) = -n \sum_{i=1}^{n} a \cdot p_i \cdot \log_2(a \cdot p_i) \]
\[ = -a \cdot \sum_{i=1}^{n} p_i \cdot \log_2(a \cdot p_i) = -a \cdot \sum_{i=1}^{n} p_i \cdot \log_2(p_i) - a \cdot \log_2(a) \cdot \sum_{i=1}^{n} p_i \]
\[ = -a \cdot \sum_{i=1}^{n} p_i \cdot \log_2(p_i) - a \cdot \log_2(a) = a \cdot S - a \cdot \log_2(a). \]
Thus, \( L \) is an increasing function of \( S \), hence the minimum \( L \) is equal to
\[
L = a \cdot S - a \cdot \log(a).
\]

Therefore, if we get the solution \( S \) to the above instance of our original problem \( P \), we will thus be able to easily compute the solution \( L \) to the corresponding instance of the auxiliary problem \( P_1 \).

Therefore, the auxiliary problem \( P_1 \) – whose NP-hardness we have already proven – can be reduced to the original problem \( P \). So, we have prove that the original problem \( P \) of computing \( S \) is indeed NP-hard.

4 Effective Algorithm for Computing \( S \) When Intervals Are Not Contained in Each Other

Motivation. Usually, when we know \( p_i \) with some uncertainty, we know the approximate values \( \tilde{p}_i \) and the accuracy \( \Delta \) of this approximation. In this case, we know that the actual (unknown) value of \( p_i \) belongs to the interval \([\tilde{p}_i - \Delta, \tilde{p}_i + \Delta]\). Since these intervals all have the same width \( 2\Delta \), none of them can be a proper subset of the other. It turns out that if we restrict ourselves to intervals that satisfy this condition, then it is possible to compute \( S \) efficiently.

Result. We say that intervals \([\tilde{p}_i, \bar{p}_i]\) satisfy the subset property if \([\tilde{x}_i, \bar{x}_i] \not\subset ([\tilde{x}_j, \bar{x}_j])\) for all \( i \) and \( j \) (for which the intervals \( x_i \) and \( x_j \) are non-degenerate). In this section, we describe an \( O(n \cdot \log(n)) \) algorithm that computes \( S \) for all cases when the subset property holds.

Algorithm.

- First, we sort \( n \) intervals \( p_i \) in lexicographic order:
  \[
P_1 \leq_{\text{lex}} p_2 \leq_{\text{lex}} \ldots \leq_{\text{lex}} p_n
  \]
  where \([a, \bar{a}] \leq_{\text{lex}} [b, \bar{b}]\) if and only if either \( a < b \), or \( a = b \) and \( \bar{a} \leq \bar{b} \).

- Second, for each \( i \) from 1 to \( n \), we compute
  \[
  M_i = \sum_{j<i} \left( \log_2(p_j) + \sum_{m:m > i} \bar{p}_m \right);
  \]
  \[
  P_i = \sum_{j<i} p_j + \sum_{m:m > i} \bar{p}_m.
  \]
  First, we compute \( M_1 = -\sum_{j=2}^{n} \log_2(p_j) \) and \( P_1 = \sum_{j=2}^{n} \bar{p}_j \); then, we sequentially compute other values as
  \[
  M_i = M_{i-1} - \sum_{j=2}^{i-1} \log_2(p_{j-1}) + \bar{p}_i \log_2(\bar{p}_i);
  \]
  \[
  P_i = P_{i-1} + \sum_{j=2}^{i-1} \bar{p}_j - \bar{p}_i.
  \]
- For every \( i \), we compute \( p_i = \frac{1 - P_i}{n - 1} \). If \( p_i \in [\tilde{p}_i, \bar{p}_i] \), we compute
  \[
  S_i = M_i - p_i \cdot \log_2(p_i).
  \]
- Finally, we return the smallest of these values \( S_i \) as \( S \).

Justification of the algorithm. It is easy to show that when we sort the intervals in lexicographic order, then both their lower endpoints \( \tilde{p}_i \) and upper endpoints \( \bar{p}_i \) are also sorted: \( \tilde{p}_i \leq \tilde{p}_{i+1} \) and \( \bar{p}_i \leq \bar{p}_{i+1} \). (Indeed, otherwise, we would get a violation of the subset property.) Let us thus assume that the intervals are thus sorted.

Let us now show that it is sufficient to consider monotonic optimal tuples \( p_1, \ldots, p_n \), for which \( p_i \leq p_{i+1} \) for all \( i \). Indeed, if \( p_i > p_{i+1} \), then, since \( p_i \leq \tilde{p}_i \leq \tilde{p}_{i+1} \) and \( p_i > p_{i+1} \geq \bar{p}_{i+1} \), we have \( p_i \in [\tilde{p}_{i+1}, \bar{p}_{i+1}] \) and similarly \( p_{i+1} \in [\tilde{p}_i, \bar{p}_i] \). Thus, we can swap the values \( p_i \) and \( p_{i+1} \) without changing the value of \( S \). We can repeat this swap as many times as necessary until we get a monotonic tuple that has the exact same value \( S = S' \).

Let us now show that in the optimal tuple, at most one \( p_i \) can be inside the corresponding interval. Indeed, if we have two values
and \( p_j \) and \( p_k \) strictly inside their intervals, then, similarly to the case of \( \mathcal{S} \), we can conclude that \( p_j = p_k \). Now, for \( p_j - \Delta = p - \Delta \) and \( p_k + \Delta = p + \Delta \), the function \( S \) should have a minimum at \( \Delta = 0 \) and thus, its second derivative relative to \( \Delta \) should be non-negative. However, an explicit computation shows that this derivative is negative. Thus, our assumption is false, and at most one \( p_j \) can be inside the corresponding interval.

Similar to the case of \( \mathcal{S} \), we can now conclude that:

- if \( p_j = p_j \) and \( p_m > p_m \), then \( p_j \leq p_m \); and
- if \( p_m = p_m \) and \( p_j < p_j \), then \( p_m \geq p_j \).

Thus, each value \( p_j = p_j \) precede all the values \( p_m = p_m \), and the only value \( p_j \) which is strictly inside the corresponding interval lies in between these values. Thus, in a monotonic optimal tuple \( p_1, \ldots, p_n \), the first elements are equal to \( p_j \), then we may have one element which is strictly inside its interval, and then we have values \( p_m = p_m \).

The above algorithm tests all such (possibly optimal) sequences and finds the one for which the entropy is the largest.

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**References**


